AdVisuo File List (ver 3.7)

# Common Source Files

These are source files shared by all main components of the system

## Directory of CommonFiles

Source files in C++

|  |  |  |
| --- | --- | --- |
| **Filename** | **Size (bytes)** | **Date created** |
| CommonFiles\BaseLiftGroup.cpp | 44,071 | 12/12/2013 02:06 |
| CommonFiles\BaseLiftGroup.h | 21,717 | 12/12/2013 02:04 |
| CommonFiles\BaseProject.cpp | 3,775 | 10/06/2014 00:22 |
| CommonFiles\BaseProject.h | 2,366 | 28/05/2014 07:20 |
| CommonFiles\BaseSimClasses.cpp | 5,797 | 12/07/2014 16:24 |
| CommonFiles\BaseSimClasses.h | 10,261 | 24/06/2014 14:14 |
| CommonFiles\Box.h | 18,924 | 29/07/2012 01:00 |
| CommonFiles\ConstrLiftGroup.cpp | 32,848 | 21/05/2014 23:41 |
| CommonFiles\ConstrLiftGroup.h | 8,315 | 27/11/2013 03:20 |
| CommonFiles\ConstrProject.cpp | 1,737 | 23/07/2013 20:39 |
| CommonFiles\ConstrProject.h | 2,570 | 04/04/2013 01:11 |
| CommonFiles\DBTools.cpp | 12,162 | 14/06/2014 12:39 |
| CommonFiles\DBTools.h | 7,059 | 14/06/2014 12:39 |
| CommonFiles\Vector.h | 1,916 | 11/07/2012 11:18 |
| CommonFiles\XMLTools.cpp | 6,984 | 30/07/2013 18:59 |
| CommonFiles\XMLTools.h | 2,548 | 01/08/2013 23:34 |
| **16 File(s)** | **183,050 bytes** | |

# adv.dll – AdVisuo Server Module

Server side component of the visualisation module, responsible for processing and storing data necessary to run the visualisation as well as generation of the IFC (BIM) files

## Directory of adv

The main body of the source code written in C++

|  |  |  |
| --- | --- | --- |
| **Filename** | **Size (bytes)** | **Date created** |
| adv\adv.cpp | 18,159 | 23/07/2014 19:23 |
| adv\adv.h | 9,121 | 24/06/2014 19:06 |
| adv\adv.rc | 2,862 | 29/12/2011 23:54 |
| adv\adv.vcxproj | 10,287 | 24/06/2014 16:40 |
| adv\adv.vcxproj.filters | 6,993 | 24/06/2014 16:40 |
| adv\adv.vcxproj.user | 143 | 25/03/2014 00:29 |
| adv\dllmain.cpp | 633 | 04/08/2013 12:13 |
| adv\IfcBuilder.cpp | 22,902 | 04/08/2013 20:22 |
| adv\IfcBuilder.h | 2,092 | 04/08/2013 20:19 |
| adv\IfcLiftGroup.cpp | 297 | 09/12/2012 22:36 |
| adv\IfcLiftGroup.h | 1,969 | 27/11/2013 03:45 |
| adv\IfcProject.cpp | 10,248 | 04/08/2013 20:07 |
| adv\IfcProject.h | 2,117 | 09/04/2013 00:25 |
| adv\ifcscanner.cpp | 28,477 | 04/08/2013 19:47 |
| adv\ifcscanner.h | 6,061 | 04/08/2013 19:47 |
| adv\log.cpp | 9,488 | 24/06/2014 19:06 |
| adv\log.h | 2,190 | 09/06/2014 15:54 |
| adv\messages.h | 9,448 | 23/09/2014 19:22 |
| adv\ReadMe.txt | 1,263 | 29/12/2011 23:54 |
| adv\resource.h | 397 | 29/12/2011 23:54 |
| adv\SrvLift.cpp | 9,463 | 24/06/2014 18:09 |
| adv\SrvLift.h | 1,769 | 24/06/2014 20:57 |
| adv\SrvLiftGroup.cpp | 6,249 | 22/09/2014 19:36 |
| adv\SrvLiftGroup.h | 860 | 04/06/2013 13:07 |
| adv\SrvPassenger.cpp | 8,452 | 24/06/2014 13:43 |
| adv\SrvPassenger.h | 485 | 24/06/2014 13:40 |
| adv\SrvProject.cpp | 15,844 | 22/09/2014 19:36 |
| adv\SrvProject.h | 2,489 | 08/06/2014 12:17 |
| adv\SrvSim.cpp | 2,224 | 22/09/2014 19:36 |
| adv\SrvSim.h | 800 | 27/05/2014 00:33 |
| adv\stdafx.cpp | 330 | 29/12/2011 23:54 |
| adv\stdafx.h | 2,576 | 24/06/2014 16:40 |
| adv\targetver.h | 1,484 | 29/12/2011 23:54 |
| **33 File(s)** | **198,172 bytes** | |

## Directory of adv\ifc

Additional source code written in C++ - code related to IFC file processing

|  |  |  |
| --- | --- | --- |
| **Filename** | **Size (bytes)** | **Date created** |
| adv\ifc\baseIfc.cpp | 30,723 | 27/06/2012 19:23 |
| adv\ifc\baseIfc.h | 6,405 | 07/08/2012 00:00 |
| adv\ifc\baseIfcElement.cpp | 22,006 | 26/07/2012 21:38 |
| adv\ifc\baseIfcElement.h | 4,382 | 26/07/2012 21:39 |
| adv\ifc\boundingBoxIfc.cpp | 2,505 | 27/06/2012 19:53 |
| adv\ifc\boundingBoxIfc.h | 1,160 | 27/06/2012 19:08 |
| adv\ifc\BRepIfc.cpp | 5,818 | 27/06/2012 19:53 |
| adv\ifc\BRepIfc.h | 2,815 | 27/06/2012 19:53 |
| adv\ifc\extrudedPolygonIfc.cpp | 6,423 | 27/06/2012 19:53 |
| adv\ifc\extrudedPolygonIfc.h | 2,108 | 27/06/2012 19:08 |
| adv\ifc\IFCEngine.h | 18,523 | 29/12/2011 23:54 |
| adv\ifc\IFCEngine.lib | 24,220 | 29/12/2011 23:54 |
| adv\ifc\propertiesIfc.cpp | 14,003 | 29/12/2011 23:54 |
| adv\ifc\propertiesIfc.h | 2,264 | 29/12/2011 23:54 |
| **14 File(s)** | **143,355 bytes** | |

## Directory of adv\res

Resource files (mostly system messages)

|  |  |  |
| --- | --- | --- |
| **Filename** | **Size (bytes)** | **Date created** |
| adv\res\messages.mc | 7,936 | 24/07/2013 00:16 |
| adv\res\messages.rc | 39 | 23/09/2014 19:22 |
| adv\res\Messages\_ENU.bin | 236 | 29/12/2011 23:54 |
| adv\res\Messages\_GER.bin | 272 | 29/12/2011 23:54 |
| adv\res\MSG00001.bin | 3,452 | 23/09/2014 19:22 |
| **5 File(s)** | **11,935 bytes** | |

## Directory of advtest

Source code (C++) of a program run from the system command line – to call most functions available in the adv.dll module – for maintenance and testing purposes.

|  |  |  |
| --- | --- | --- |
| **Filename** | **Size (bytes)** | **Date created** |
| advtest\advtest.cpp | 7,976 | 23/07/2014 15:03 |
| advtest\advtest.vcxproj | 6,480 | 09/04/2013 15:25 |
| advtest\advtest.vcxproj.filters | 1,411 | 29/12/2011 23:54 |
| advtest\advtest.vcxproj.user | 611 | 23/07/2014 17:51 |
| advtest\resource.h | 401 | 29/12/2011 23:54 |
| advtest\stdafx.cpp | 294 | 29/12/2011 23:54 |
| advtest\stdafx.h | 460 | 29/12/2011 23:54 |
| advtest\targetver.h | 1,428 | 29/12/2011 23:54 |
| **8 File(s)** | **19,061 bytes** | |

## Directory of ifctest

Source code (C++) of a program run from the system command line – to generate IFC BIM output – mostly for testing purposes.

|  |  |  |
| --- | --- | --- |
| **Filename** | **Size (bytes)** | **Date created** |
| ifctest\ifctest.cpp | 965 | 23/07/2014 18:04 |
| ifctest\ifctest.vcxproj | 4,540 | 29/12/2011 23:54 |
| ifctest\ifctest.vcxproj.filters | 1,331 | 29/12/2011 23:54 |
| ifctest\ifctest.vcxproj.user | 143 | 25/03/2014 00:29 |
| ifctest\ReadMe.txt | 1,715 | 29/12/2011 23:54 |
| ifctest\stdafx.cpp | 294 | 29/12/2011 23:54 |
| ifctest\stdafx.h | 460 | 29/12/2011 23:54 |
| ifctest\targetver.h | 314 | 29/12/2011 23:54 |
| **8 File(s)** | **9,762 bytes** | |

## Directory of ifcfiles

3D models of architectural and lift components used by the IFC BIM file generator

|  |  |  |
| --- | --- | --- |
| **Filename** | **Size (bytes)** | **Date created** |
| ifcfiles\buffer.ifc | 22,630 | 09/07/2012 23:16 |
| ifcfiles\cwt.ifc | 9,368 | 11/07/2012 15:00 |
| ifcfiles\ladder.ifc | 82,375 | 29/07/2012 01:54 |
| ifcfiles\light.ifc | 42,697 | 20/07/2012 11:21 |
| ifcfiles\machine138.ifc | 104,220 | 29/06/2012 12:04 |
| ifcfiles\machine30t.ifc | 90,901 | 29/07/2012 10:44 |
| ifcfiles\machine40t.ifc | 101,208 | 29/06/2012 12:05 |
| ifcfiles\machine70t.ifc | 108,148 | 07/09/2011 18:26 |
| ifcfiles\overspeed.ifc | 35,353 | 10/07/2012 12:30 |
| ifcfiles\panel1000.ifc | 11,463 | 16/01/2013 01:48 |
| ifcfiles\panel1250.ifc | 11,463 | 16/01/2013 01:51 |
| ifcfiles\panel1500.ifc | 11,463 | 16/01/2013 01:51 |
| ifcfiles\panel1600.ifc | 11,463 | 16/01/2013 01:51 |
| ifcfiles\panel1700.ifc | 11,463 | 16/01/2013 01:51 |
| ifcfiles\panel700.ifc | 11,451 | 16/01/2013 01:47 |
| ifcfiles\pulley.ifc | 46,128 | 10/07/2012 00:15 |
| ifcfiles\rail.ifc | 18,044 | 09/07/2012 23:29 |
| **17 File(s)** | **729,838 bytes** | |

**Total Files in adv.dll:**

**85 File(s) 1,112,123 bytes**

# AdVisuo.exe – AdVisuo Client Program

The main client-side component of the system – compiles into an executable which is installed on the client's PC and is capable to run visualisations, store video files etc.

## Directory of AdVisuo

The main body of the source code written in C++

|  |  |  |
| --- | --- | --- |
| **Filename** | **Size (bytes)** | **Date created** |
| AdVisuo\AdVisuo.cpp | 17,869 | 13/07/2014 21:32 |
| AdVisuo\AdVisuo.h | 3,261 | 13/07/2014 19:41 |
| AdVisuo\AdVisuo.rc | 47,093 | 13/07/2014 23:30 |
| AdVisuo\AdVisuo.reg | 690 | 29/12/2011 23:54 |
| AdVisuo\AdVisuo.vcxproj | 15,369 | 29/06/2014 14:36 |
| AdVisuo\AdVisuo.vcxproj.filters | 15,721 | 29/06/2014 14:36 |
| AdVisuo\AdVisuo.vcxproj.user | 143 | 25/03/2014 00:29 |
| AdVisuo\AdVisuoDoc.cpp | 8,070 | 10/07/2014 13:52 |
| AdVisuo\AdVisuoDoc.h | 1,997 | 10/07/2014 13:51 |
| AdVisuo\AdVisuoLoader.cpp | 12,478 | 10/07/2014 00:33 |
| AdVisuo\AdVisuoLoader.h | 2,843 | 12/07/2014 11:55 |
| AdVisuo\AdVisuoRenderer.cpp | 11,971 | 13/06/2013 07:49 |
| AdVisuo\AdVisuoRenderer.h | 1,219 | 29/04/2013 20:33 |
| AdVisuo\AdVisuoView.cpp | 60,917 | 13/07/2014 18:17 |
| AdVisuo\AdVisuoView.h | 8,694 | 13/07/2014 16:09 |
| AdVisuo\Block.cpp | 7,046 | 22/04/2013 23:16 |
| AdVisuo\Block.h | 1,921 | 22/04/2013 23:22 |
| AdVisuo\Camera.cpp | 27,201 | 12/12/2013 03:26 |
| AdVisuo\Camera.h | 5,422 | 12/12/2013 00:07 |
| AdVisuo\ChildFrm.cpp | 6,251 | 20/06/2014 00:03 |
| AdVisuo\ChildFrm.h | 1,574 | 20/06/2014 00:03 |
| AdVisuo\DlgHtAbout.cpp | 5,840 | 21/06/2014 21:37 |
| AdVisuo\DlgHtAbout.h | 2,255 | 21/06/2014 10:57 |
| AdVisuo\DlgHtBase.cpp | 10,398 | 03/07/2014 23:48 |
| AdVisuo\DlgHtBase.h | 4,179 | 08/07/2014 12:57 |
| AdVisuo\DlgHtLogin.cpp | 6,766 | 28/06/2014 23:35 |
| AdVisuo\DlgHtLogin.h | 1,260 | 28/06/2014 23:16 |
| AdVisuo\DlgHtRepBug.cpp | 3,245 | 06/05/2014 18:48 |
| AdVisuo\DlgHtRepBug.h | 880 | 05/08/2013 18:49 |
| AdVisuo\DlgHtSelect.cpp | 12,161 | 28/06/2014 00:01 |
| AdVisuo\DlgHtSelect.h | 2,335 | 21/09/2013 13:31 |
| AdVisuo\DlgMat.cpp | 3,730 | 28/03/2013 18:21 |
| AdVisuo\DlgMat.h | 1,100 | 28/03/2013 16:25 |
| AdVisuo\DlgScript.cpp | 5,152 | 23/04/2013 00:12 |
| AdVisuo\DlgScript.h | 1,665 | 28/03/2013 16:24 |
| AdVisuo\DlgVideo.cpp | 21,783 | 22/04/2013 23:38 |
| AdVisuo\DlgVideo.h | 5,690 | 27/03/2013 13:39 |
| AdVisuo\Engine.cpp | 37,597 | 26/06/2014 01:17 |
| AdVisuo\Engine.h | 8,540 | 25/06/2014 17:53 |
| AdVisuo\freewill.c | 3,838 | 29/12/2011 23:54 |
| AdVisuo\HUD.cpp | 7,357 | 28/03/2013 02:17 |
| AdVisuo\HUD.h | 2,903 | 12/02/2013 15:06 |
| AdVisuo\MainFrm.cpp | 11,790 | 13/07/2014 21:46 |
| AdVisuo\MainFrm.h | 2,402 | 13/07/2014 21:39 |
| AdVisuo\OutputWnd.cpp | 5,140 | 13/07/2014 17:58 |
| AdVisuo\OutputWnd.h | 1,775 | 13/07/2014 17:56 |
| AdVisuo\PropertiesWnd.cpp | 9,369 | 13/07/2014 22:18 |
| AdVisuo\PropertiesWnd.h | 1,942 | 25/06/2014 16:43 |
| AdVisuo\repos.h | 1,800 | 29/12/2011 23:54 |
| AdVisuo\resource.h | 15,319 | 13/07/2014 23:19 |
| AdVisuo\RibbonScenarioButton.cpp | 6,572 | 12/06/2013 12:39 |
| AdVisuo\RibbonScenarioButton.h | 2,104 | 13/07/2014 23:31 |
| AdVisuo\Screen.cpp | 9,379 | 30/04/2013 03:20 |
| AdVisuo\Screen.h | 4,675 | 30/04/2013 03:09 |
| AdVisuo\Script.cpp | 2,959 | 21/05/2014 06:47 |
| AdVisuo\Script.h | 1,609 | 30/04/2013 02:57 |
| AdVisuo\SingleInst.cpp | 2,809 | 12/07/2014 15:59 |
| AdVisuo\SingleInst.h | 2,017 | 12/07/2014 15:59 |
| AdVisuo\Sprite.cpp | 5,903 | 03/04/2013 23:16 |
| AdVisuo\Sprite.h | 3,138 | 03/04/2013 23:16 |
| AdVisuo\stdafx.cpp | 846 | 29/12/2011 23:54 |
| AdVisuo\stdafx.h | 2,912 | 12/07/2013 23:51 |
| AdVisuo\targetver.h | 2,070 | 29/12/2011 23:54 |
| AdVisuo\VisElem.cpp | 11,311 | 30/09/2013 14:35 |
| AdVisuo\VisElem.h | 1,541 | 04/08/2013 23:36 |
| AdVisuo\VisLift.cpp | 5,606 | 03/05/2014 11:50 |
| AdVisuo\VisLift.h | 1,331 | 03/05/2014 11:50 |
| AdVisuo\VisLiftGroup.cpp | 2,045 | 27/11/2013 03:27 |
| AdVisuo\VisLiftGroup.h | 4,132 | 27/11/2013 03:21 |
| AdVisuo\VisPassenger.cpp | 3,187 | 12/07/2014 16:18 |
| AdVisuo\VisPassenger.h | 846 | 12/07/2013 23:49 |
| AdVisuo\VisProject.cpp | 7,233 | 27/05/2014 23:38 |
| AdVisuo\VisProject.h | 2,715 | 01/08/2013 01:07 |
| AdVisuo\VisSim.cpp | 1,776 | 25/06/2014 17:44 |
| AdVisuo\VisSim.h | 954 | 25/06/2014 17:43 |
| AdVisuo\xmlrequest.cpp | 10,707 | 15/06/2014 19:30 |
| AdVisuo\xmlrequest.h | 3,423 | 15/06/2014 19:28 |
| AdVisuo\\_base.cpp | 1,010 | 25/06/2014 20:40 |
| AdVisuo\\_base.h | 5,305 | 13/07/2014 21:40 |
| **79 File(s)** | **566,076 bytes** | |

## Directory of AdVisuo\arch

Archived source files (C++) – not currently used

|  |  |  |
| --- | --- | --- |
| **Filename** | **Size (bytes)** | **Date created** |
| AdVisuo\arch\actiontemplate.h | 24,446 | 29/12/2011 23:54 |
| AdVisuo\arch\actiontemplate\_last.h | 24,743 | 29/12/2011 23:54 |
| AdVisuo\arch\AdVisuoDoc.cpp | 25,753 | 29/12/2011 23:54 |
| AdVisuo\arch\AdVisuoView.cpp | 26,567 | 29/12/2011 23:54 |
| AdVisuo\arch\advsrv.cs | 3,979 | 29/12/2011 23:54 |
| AdVisuo\arch\Building.cpp | 13,680 | 29/12/2011 23:54 |
| AdVisuo\arch\Building.h | 4,382 | 29/12/2011 23:54 |
| AdVisuo\arch\cameralarge\_new.bmp | 89,142 | 12/06/2013 12:09 |
| AdVisuo\arch\easter.txt | 5,586 | 08/04/2012 19:46 |
| AdVisuo\arch\LiftKinematicsCalculator.cpp | 6,962 | 29/12/2011 23:54 |
| AdVisuo\arch\LiftKinematicsCalculator.h | 1,157 | 29/12/2011 23:54 |
| AdVisuo\arch\Material.cpp | 4,779 | 23/03/2013 20:31 |
| AdVisuo\arch\Material.h | 1,474 | 28/03/2013 00:58 |
| AdVisuo\arch\old\_style\_xml.cpp | 12,508 | 29/12/2011 23:54 |
| **14 File(s)** | **245,158 bytes** | |

## Directory of AdVisuo\html

User interface components based on HTML and XSLT technologies – including imagery

|  |  |  |
| --- | --- | --- |
| **Filename** | **Size (bytes)** | **Date created** |
| AdVisuo\html\about.html | 2,005 | 12/12/2013 03:07 |
| AdVisuo\html\bg-login-form.png | 2,486 | 28/06/2014 11:15 |
| AdVisuo\html\bg-login-header.png | 3,393 | 09/11/2010 00:20 |
| AdVisuo\html\button.png | 3,719 | 24/06/2013 00:20 |
| AdVisuo\html\connection.png | 1,257 | 22/06/2013 10:13 |
| AdVisuo\html\Default.css | 7,260 | 27/06/2014 23:38 |
| AdVisuo\html\html\_png.png | 209,339 | 18/06/2014 19:48 |
| AdVisuo\html\login.html | 8,326 | 28/06/2014 23:24 |
| AdVisuo\html\rep.html | 1,821 | 05/08/2013 08:34 |
| AdVisuo\html\select.html | 266 | 02/08/2013 08:46 |
| AdVisuo\html\select.xslt | 15,989 | 28/06/2014 00:02 |
| AdVisuo\html\select2.xslt | 9,778 | 28/06/2014 00:02 |
| AdVisuo\html\select\_pattern.html | 14,143 | 31/07/2013 02:55 |
| AdVisuo\html\select\_prj.xslt | 12,735 | 01/08/2013 12:00 |
| AdVisuo\html\splash.html | 1,534 | 21/06/2014 14:55 |
| AdVisuo\html\splash1.png | 209,643 | 21/05/2014 08:50 |
| AdVisuo\html\splash2.png | 206,892 | 21/05/2014 08:50 |
| AdVisuo\html\splash3.png | 209,339 | 21/05/2014 08:50 |
| **18 File(s)** | **919,925 bytes** | |

## Directory of AdVisuo\mesh

Meshes – or 3D models of architectural and lift components used in visualisations

|  |  |  |
| --- | --- | --- |
| **Filename** | **Size (bytes)** | **Date created** |
| AdVisuo\mesh\buffer.mesh | 9,236 | 04/08/2013 20:27 |
| AdVisuo\mesh\cwt.mesh | 740 | 04/08/2013 20:27 |
| AdVisuo\mesh\ladder.mesh | 47,300 | 04/08/2013 20:27 |
| AdVisuo\mesh\light.mesh | 23,228 | 04/08/2013 20:27 |
| AdVisuo\mesh\machine138.mesh | 68,084 | 04/08/2013 20:27 |
| AdVisuo\mesh\machine30t.mesh | 63,980 | 04/08/2013 20:27 |
| AdVisuo\mesh\machine40t.mesh | 65,036 | 04/08/2013 20:27 |
| AdVisuo\mesh\machine70t.mesh | 70,940 | 04/08/2013 20:27 |
| AdVisuo\mesh\overspeed.mesh | 22,952 | 04/08/2013 20:27 |
| AdVisuo\mesh\panel1000.mesh | 2,180 | 04/08/2013 20:27 |
| AdVisuo\mesh\panel1250.mesh | 2,180 | 04/08/2013 20:27 |
| AdVisuo\mesh\panel1500.mesh | 2,180 | 04/08/2013 20:27 |
| AdVisuo\mesh\panel1600.mesh | 2,180 | 04/08/2013 20:27 |
| AdVisuo\mesh\panel1700.mesh | 2,180 | 04/08/2013 20:27 |
| AdVisuo\mesh\panel700.mesh | 2,180 | 04/08/2013 20:27 |
| AdVisuo\mesh\pulley.mesh | 25,220 | 04/08/2013 20:27 |
| AdVisuo\mesh\rail.mesh | 7,340 | 04/08/2013 20:27 |
| **17 File(s)** | **417,136 bytes** | |

## Directory of AdVisuo\res

Resource files – imagery and user interface components (tool bars, menus, ribbons) – except of HTML and XSLT based resources – see also AdVisuo\html

|  |  |  |
| --- | --- | --- |
| **Filename** | **Size (bytes)** | **Date created** |
| AdVisuo\res\AdVisuo.ico | 33,278 | 29/12/2011 23:54 |
| AdVisuo\res\AdVisuo.rc2 | 398 | 29/12/2011 23:54 |
| AdVisuo\res\AdVisuoDoc.ico | 33,278 | 29/12/2011 23:54 |
| AdVisuo\res\bitmap2.bmp | 3,126 | 25/06/2014 11:23 |
| AdVisuo\res\bitmap3.bmp | 18,486 | 11/06/2013 18:52 |
| AdVisuo\res\buttons.bmp | 21,558 | 29/12/2011 23:54 |
| AdVisuo\res\camera.bmp | 43,062 | 13/07/2014 16:30 |
| AdVisuo\res\cameralarge.bmp | 79,926 | 02/08/2013 15:05 |
| AdVisuo\res\ico00001.ico | 1,078 | 25/06/2014 11:35 |
| AdVisuo\res\logo2.bmp | 2,134 | 29/12/2011 23:54 |
| AdVisuo\res\logo3.bmp | 2,760 | 29/12/2011 23:54 |
| AdVisuo\res\logo3\_old.bmp | 2,758 | 29/12/2011 23:54 |
| AdVisuo\res\logo\_crop.gif | 12,447 | 29/12/2011 23:54 |
| AdVisuo\res\main.bmp | 2,134 | 29/12/2011 23:54 |
| AdVisuo\res\main.png | 3,186 | 29/12/2011 23:54 |
| AdVisuo\res\output\_w.ico | 2,166 | 13/07/2014 16:31 |
| AdVisuo\res\output\_wnd.ico | 1,078 | 29/12/2011 23:54 |
| AdVisuo\res\output\_wnd\_hc.ico | 2,166 | 29/12/2011 23:54 |
| AdVisuo\res\ribbon1 - Copy.mfcribbon-ms | 33,698 | 13/07/2014 23:21 |
| AdVisuo\res\ribbon1.mfcribbon-ms | 28,616 | 13/07/2014 23:28 |
| AdVisuo\res\toolbar1.bmp | 358 | 25/06/2014 15:11 |
| **21 File(s)** | **327,691 bytes** | |

## Directory of models

3D model and texture files

|  |  |  |
| --- | --- | --- |
| **Filename** | **Size (bytes)** | **Date created** |
| models\ceiling.jpg | 204,198 | 30/01/2003 09:21 |
| models\floor.jpg | 362,324 | 09/02/2003 10:13 |
| models\floor2.jpg | 84,347 | 18/12/2002 16:16 |
| models\floor3.jpg | 273,097 | 18/12/2002 11:13 |
| models\floor4.jpg | 51,020 | 06/01/2003 20:34 |
| models\floor5.jpg | 139,944 | 18/12/2002 21:06 |
| models\floor6.jpg | 346,749 | 09/02/2003 10:09 |
| models\icons\_16x16.bmp | 1,142 | 31/07/2011 13:19 |
| models\icons\_32x32.bmp | 2,166 | 10/07/2011 14:41 |
| models\icons\_8x16.bmp | 630 | 10/07/2011 12:09 |
| models\icons\_8x8.bmp | 374 | 10/07/2011 14:48 |
| models\lobby.3D | 4,134,167 | 19/01/2009 09:14 |
| models\marble.jpg | 35,120 | 03/04/2012 02:55 |
| models\metal1.jpg | 258,657 | 30/11/2002 07:39 |
| models\metal2.jpg | 47,739 | 06/02/2003 13:21 |
| models\metal3.jpg | 141,237 | 12/02/2003 09:19 |
| models\metalplate.jpg | 170,420 | 06/02/2003 13:16 |
| models\oak.jpg | 61,453 | 29/07/2009 12:25 |
| models\plateNW.bmp | 32,886 | 10/07/2011 17:03 |
| models\plateSE.bmp | 32,886 | 10/07/2011 17:05 |
| models\plate\_0.bmp | 16,502 | 10/07/2011 02:26 |
| models\plate\_1.bmp | 16,502 | 10/07/2011 20:15 |
| models\plate\_2.bmp | 16,502 | 10/07/2011 02:29 |
| models\plate\_3.bmp | 16,502 | 11/07/2011 00:43 |
| models\plate\_design.bmp | 16,502 | 09/07/2011 20:49 |
| models\plate\_floor.bmp | 49,206 | 07/04/2012 14:11 |
| models\plate\_lift.bmp | 2,166 | 18/07/2011 19:33 |
| models\play.png | 11,232 | 08/07/2011 14:45 |
| models\yellobrk.jpg | 361,516 | 07/01/2003 21:28 |
| **29 File(s)** | **6,887,186 bytes** | |

## Directory of AdVisuo Setup

Files necessary to create AdVisuo Setup program.

|  |  |  |
| --- | --- | --- |
| **Filename** | **Size (bytes)** | **Date created** |
| AdVisuo Setup\AdVisuo Setup.vdproj | 86,868 | 14/07/2014 08:18 |
| AdVisuo Setup\uninstall.bat | 60 | 29/12/2011 23:54 |
| AdVisuo Setup\uninstall.vbs | 267 | 13/07/2014 21:42 |
| **3 File(s)** | **87,195 bytes** | |

**Total Files in AdVisuo.exe:**

**181 File(s) 9,450,367 bytes**

# AdvSrv WebService

Server-side component responsible for communication with the client side program (AdVisuo.exe) and transferring data over the network.

## Directory of advsrv

The main body of the source code written in C#

|  |  |  |
| --- | --- | --- |
| **Filename** | **Size (bytes)** | **Date created** |
| advsrv\adv.html | 289 | 12/07/2013 01:22 |
| advsrv\advsrv.asmx | 87 | 29/12/2011 23:54 |
| advsrv\advsrv.asmx.cs | 23,495 | 25/06/2014 02:19 |
| advsrv\advsrv.csproj | 4,258 | 26/04/2014 22:34 |
| advsrv\advsrv.csproj.user | 1,086 | 26/04/2014 22:34 |
| advsrv\Web.config | 1,527 | 12/06/2013 21:42 |
| **6 File(s)** | **30,742 bytes** | |

# Other files

## Directory of <root>

Root directory of the system – including solution files, registry definitions and batch files

|  |  |  |
| --- | --- | --- |
| **Filename** | **Size (bytes)** | **Date created** |
| AdVisuo.sln | 6,660 | 06/04/2014 13:32 |
| advisuo\_debug.reg | 2,482 | 02/08/2013 12:19 |
| clean.bat | 438 | 29/12/2011 23:54 |
| db\_config.txt | 83 | 16/02/2012 01:59 |
| db\_reset.bat | 19 | 03/04/2013 20:06 |
| drop.bat | 28 | 27/01/2012 21:29 |
| **6 File(s)** | **9,710 bytes** | |

## Directory of doc

System documentation

|  |  |  |
| --- | --- | --- |
| **Filename** | **Size (bytes)** | **Date created** |
| doc\AdVisuo.docx | 57,230 | 26/12/2010 16:13 |
| **1 File(s)** | **57,230 bytes** | |

**Total Files in the Project:**

**295 File(s) 10,843,222 bytes**